

GENERAL CONDITIONS

Please note the following amendment to Section play: In the event of a draw during section play a draw remains a draw.

1. Regulation bowling attire must be worn during competition play. Teams are permitted to wear their Chartered Clubs colours. (All team members to be dress identical) This will be strictly enforced.
2. The entrants will be divided into sections and will play as stated in the programme.
3. (a) All section games will be Sixteen (16) ends with a time limit of two hours and fifteen minutes. If the match ends in a draw after the required time or ends have expired, a further end is to be played to find a winner. The jack to be placed on the two-meter mark to start play. A coin toss to determine the order of play, with the winner to select who has the mat. Mat position to be determined by team with first bowl.

(b) If during the extra end the jack is played outside the rink boundary it is to be replaced on, or as close to the two-meter spot in a straight line to the mat as possible and the end continues.

(c) If time elapses during regulation play and an end is still being completed if the jack is subsequently played outside the rink boundary it is to be replaced on, or as close to the two-meter spot in a straight line to the mat as possible and the end continues.
4. Section play to consist of eight games: 3 on Monday and Tuesday and 2 on Wednesday.
5. POST SECTION Teams to qualify for post section play shall be: - Top 32 Teams qualify based on Wins, ends won and points differential.
6. Play on Thursday and Friday will commence at 8.45am.
7. If the Jack is incorrectly delivered it shall be returned and redelivered by the opposing team.
8. The laws of the game issued by Bowls New Zealand (Inc.) in regard to size, weight and testing of bowls will be strictly adhered to. ALL bowls must bear the test stamp of Bowls New Zealand Inc. no earlier than 1982. The umpire prior to the commencement of play may inspect all bowls.
9. (a) The Tournament shall be open to any financial member of a Clubs New Zealand (Inc.) Club and complies with the by-laws in terms of (3) Sporting Competitions, provided that such member is also a financial member of a bowling club affiliated to Bowls New Zealand (Inc.). The team may consist of three members of one club and one member of another club (Who shall not Skip). The tournament committee may arrange post entries composite teams in order to balance the draw.

(b) Sponsors Teams may participate but shall not qualify for tournament trophies (i.e.) Moase Cup, Jim Dempsey Trophy or Kelly Plate. They must comply with conditions outlined in 9(a).
10. No change of players will be allowed except in the case of illness or through any reason, which in the opinion of the Match Committee, is considered justifiable. A substitute may be appointed by or subject to the approval of the Match Committee but in no case shall the substitute play in the position of Skip.
11. The winning skip shall at the completion of each game hand to the umpire or his appointee a correctly entered score card of the game signed by himself and the opposing skip.
12. The Match Committee shall have the right to:
 - (a) Vary the Day's play

(b) Reduce the number of ends of all or any section.

(c) In other aspects to alter or amend the program if circumstances will not permit it being carried out in its entirety.

(d) Their decision is final.

13. If any four fails to be present at the time set down for the commencement of game, or within Ten (10) minutes thereafter, the umpire shall report the matter to the controlling body; who may disqualify the offending player or team or award the game to the opposing team.

14. Any dispute other than those upon the Laws of the Game, requiring immediate decision shall be adjudicated upon the skips concerned. Failing their agreement, the dispute shall be referred to the Umpire and Green Controller and their decision shall be final.

15. A penalty of no less than \$50 may be enforced by the executive against any player or four who commences play and for the reason other than illness or justifiable cause acceptable to the executive committee discontinues before the finish of matches. A similar penalty and or removed from the ability to receive prize money, may be enforced against any play or four who enter and fail, without justifiable excuse by the executive, to fulfil his or their engagement.

16. The Match Committee reserves the right to disqualify any player or team for any misdemeanours without the return of their entry fee.

17. The protest regarding any game must be handed to the umpire before the commencement of the new game.

18. All the rules and conditions governing the tournament shall be those of Bowls New Zealand (Inc.).

19. A Post Section Consolation Tournament for the Jim Dempsey Trophy shall be conducted on Thursday, for those teams that lose their 1st round Post Section game in the Moase Cup.

20. A consolation tournament for the Kelly Plate shall be conducted on Thursday. All teams that fail to qualify for Post Section play in the Moase Cup will be eligible to enter this Consolation event. No other teams will be permitted to enter.

21. The finals of the Moase Cup & Jim Dempsey Trophy will be Sixteen (16) ends with no time limit.

22. The presentation of prizes will take place within Thirty (30) minutes of the conclusion of the finals being played.

23. Unless the host club is advised within three weeks before the tournament of a valid reason for a team withdrawing, the entry fee will be forfeited.

24. Tournament Meeting: -

(a) There shall be a tournament meeting of delegates that shall be arranged by the Host Club.

(b) The meeting shall be held on the Sunday prior to the start of the tournament and shall commence at 4pm

(c) Each Club shall have two (2) delegates at the meeting.

(d) There shall be one vote per club.

(e) The date for which remits shall be submitted by, shall be the closing date for entries.

25. Application to Host: -

- (a) All applications to host the tournament shall be submitted to Clubs New Zealand Sports Council.
- (b) All applications shall be on the Formal Application Form that shall be distributed by Clubs New Zealand Sports Council to the Clubs that have registered intent to apply to host a future tournament.
- (c) Applications shall close with Clubs New Zealand Sports Council on the same date as the closing date for entries.
- (d) Clubs New Zealand Sports Council shall forward all applications to the host club immediately after the closing date.
- (e) Clubs New Zealand Sport Council shall forward an official application form to those clubs that have registered intent to host a future tournament.
- (f) That the host club provide information not later than Twelve (12) months in advance a list of suitable accommodation details plus a contact person who can arrange accommodation if required.

TOURNAMENT PLAY CONDITIONS

**All Competitions:
Trial ends 8.30am
Play starts 8.45am every day.**

Moase Cup.

Round of 32, Last 16, Quarter Final: Refer to General Conditions No.3 to No.18
Semi Final and Final: 16 Completed ends with no time limit and an extra end to be played in the event of a draw.

JIM DEMPSEY TROPHY

Post Section Consolation Tournament

Comprising of those qualifiers who fall aside in the first round of Post Section play.
Last 16 and Quarter Final: Refer to General Conditions No.3 to No.18
Semi Final and Final: 16 Completed ends with no time limit and an extra end to be played in the event of a draw.

Kelly Plate

Consolation Tournament on Thursday

Open to non-qualifiers from the Moase Cup. Teams wishing to participate in this Consolation Tournament must enter their SKIPS name and their CLUB on the sheets available at any of the greens on Wednesday, no later than 15 minutes after the conclusion of the last section game. No late or telephone entries will be accepted.
Semi and Finals are to be played on the Friday.

Kelly Plate Conditions of Play

Section play shall be 4 games of 10 ends with a time limit of one hour twenty minutes.
Section winner to go to final day.

Winner will be determined by Wins, ends won and differential.

POST SECTION – 10 completed ends with an extra end to be played in the event of a draw.